

Ciel Park

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Education

University of Virginia

Expected May 2024

B.A. in Computer Science, Minor in Psychology | Charlottesville, VA

- 3.65/4.0 GPA | Dean's List
- Relevant Coursework: HCI in Software Development | Advanced Software Development | Program & Data Representation | Cybersecurity | Research Methods & Data Analysis | Forge Intro UX Design

Seoul National University

Feb. 2023 – Jun. 2023

UVA Study Abroad | Seoul, South Korea

- Relevant Coursework: UI Design Programming

Experience

UX Design Intern

Jun. 2023 – Sept. 2023

Kubeshop | Remote

- Conducted comprehensive user research, employing observational user testing and data analysis to gather actionable insights, and proposed initiatives to address user needs and pain points.
- Produced low-fidelity wireframes and high-fidelity prototypes in Figma, driving iterative improvements to existing user interfaces and a new AI-powered feature.
- Collaborated with cross-functional teams to research and develop optimal user experiences.

Web Developer Intern

Dec. 2022 – Jan. 2023

&Market | Washington, DC

- Translated design mockups into a responsive and interactive web interface using Webflow, HTML, CSS, and JavaScript as part of a team of five.
- Ensured seamless integration of design elements, interactive features, and third-party integrations.
- Worked with lead UX designer to build wireframes in Figma, ensuring branding consistency.

IT Intern

Jun. 2022 – Aug. 2022

SourceAmerica | Vienna, VA

- Migrated the company's intranet, used daily by its 600+ employees, as a team of three.
- Designed, created, and tested SharePoint Online web pages, workflows, forms, and libraries.
- Implemented optimized site architecture for over 200 pages, following accessibility guidelines as an AbilityOne non-profit and enhancing user navigation, experience, and engagement.

Project

WahooZones

Aug. 2023 – Present

HCI in Software Development | Charlottesville, VA

- Lead a team of five on a semester-long project to design a mobile app aimed at enhancing parking accessibility around UVA, working with a real-world client.
- Execute meticulous design process in weekly three-hour group labs and biweekly client meetings.
- Navigate checkpoints between the analysis, design, prototype, and evaluation phases, maintaining project timelines and delivering high-quality, well-communicated design solutions.

Skills

General: Web Development | Agile Development | Data Analysis | Design Patterns | Accessibility Guidelines

Design: Figma | Adobe XD | Wireframing | Prototyping | User Research | UX/UI Design | Product Design

Programming: HTML/CSS | JavaScript | Python | Java | C/C++ | SQL | Django | API Calls | Databases